



Art and Design Skills Progression EYFS-Year 6

	Foundation	Key Stage 1		Lower Key Stage 2		Upper Key Stage 2	
	EYFS	Y1	Y2	Y3	Y4	Y5	Y6
Drawing	<p>Use a range of media to make marks.</p> <p>Use and begin to control and range of media.</p> <p>Draw on different surfaces and in different scales</p> <p>Produce lines of different thickness and tone using pencil</p> <p>Experiment with chalk to create pictures</p> <p>Start to produce different patterns and textures</p>	<p>Experiment with a range of media: pencils, crayons, pastels, charcoal, chalks</p> <p>Name, match and draw lines and marks from observation</p> <p>Draw on different surfaces with a range of media</p> <p>Working from memory and imagination use line to create patterns and represent objects seen, remembered or imagined working spontaneously and expressively</p> <p>Observe and draw shapes from observation</p> <p>Make large and small scale observational drawings</p> <p>Look at objects from different angles</p>	<p>Can use drawing tools with increased control to investigate marks and represent observations, memories with purpose and intention</p> <p>Can draw carefully in line from observation, recording shape and positioning all marks and features with some care</p> <p>Experiment tone by drawing light and dark lines, light and dark patterns and light and dark shapes – using different grades of pencils as well as different amounts of pressure</p> <p>Begin to investigate shading techniques, experimenting with light and dark</p> <p>Experiment with chalk and charcoal</p> <p>Make line and shape drawings adding light and dark tone, colour and features</p>	<p>Make marks and lines with a wide range of drawing implements – charcoal, pastel, chalk, pencil</p> <p>Experiment with ways in which surface detail can be added to drawings</p> <p>Experiment with different grades of pencil to create lines and marks</p> <p>Experiment with different grades of pencils to draw different forms and shapes</p> <p>Explore shading with different media to achieve a range of light and dark tones, black to white</p> <p>Apply simple use of pattern and texture in a drawing</p> <p>Draw objects from different viewpoints: above, below, front, back</p>	<p>Begin to show in their drawings that objects have a third dimension</p> <p>Can use different grades of pencils and other drawing implements to achieve variation in tone</p> <p>Applies tone to a drawing in a simple way</p> <p>Experiment with different shading techniques of hatching and cross hatching</p>	<p>Work from a range of sources including observation and photographs</p> <p>Work in a sustained and independent way to create drawings</p> <p>Develop loose observational skills using view finders</p> <p>Begin to use simple perspective in their work using a single focal point and horizon</p> <p>Begin to show an awareness of proportion in drawing objects and figures</p> <p>Begin to investigate how shadow can be shown when drawing objects</p> <p>Experiment with different shading techniques hatching, cross hatching, scrumbling, stippling and blending/smudging</p>	<p>Work from a range of sources including observation and photographs</p> <p>Work in a sustained and independent way to create detailed drawings</p> <p>Develop close observational skills using a variety of view finders</p> <p>Use different techniques for different purposes e.g. shading, hatching etc</p> <p>Begin to develop an awareness of scale and proportion in their drawings of landscapes e.g. foreground, middle ground and background</p> <p>Explore colour mixing and blending techniques with coloured pencils</p> <p>Use a variety of dry and wet media to make marks, lines, patterns, textures and shapes</p>



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			Use a viewfinder to select a section of a view or image and record what is selected in the frame	Plan, refine and alter their drawings as necessary			Start to develop their own style using tonal contrast and mixed media
Painting	Use a variety of tools and techniques to paint including every day and natural objects	Experiment with painting with different brush sizes and types	Begin to control the types of marks made with a range of painting techniques e.g. layering, adding texture	Experiment with different effects and textures e.g. blocking in colour, washes, thickened paint creating textural effects	Create different effects and textures with paint according to what they need for a task.	Confidently control types of marks made and experiment with different effects and textures	Work with sustained independence and confidence to develop their own style of painting.
	Can investigate mark-making using thick brushes, sponge brushes for particular effects	Name the primary colours and identify them on a colour wheel and in other forms e.g. environment, magazines	Select and use different brushes to explore and make marks of different thicknesses and using wet and dry paint techniques	Experiment with applying colour in different ways e.g. dotting, stippling, scratching, splashing	Use light and dark within painting and show understanding of complimentary colours. Mix tints and shades with increasing confidence.	Mix and match colours to create atmosphere and light effects.	Use a range of effects to convey mood/feeling in their work.
	Recognise and name primary colours being used.	Mix primary colours to make secondary colours, predicting resulting colours	Mix paint to make secondary colours, adding them to the colour wheel	Use light and dark when painting, mixing shades and tints with increasing confidence and for particular effects	Experiment with creating tones – adding grey to a colour	Mix colours, shades, tones and tints with confidence	Mix colour, shades, tints and tones with confidence and to achieve an intended effect
	Mix colours to try to match those in a picture or on an object	Find collections of colours	Know how to mix primary colours to make brown	Build on understanding of the colour wheel, storing information through investigation on a colour spectrum	Investigate how artists use warm and cool colours – create and use in own work building on understanding of tints and shades	Start to develop a painting from a drawing	Choose the type of paint and tools to use for a particular purpose e.g. watercolour for design work, washes, thick paint
	Explore working on different surfaces and in different ways	Explore lightening and darkening paint without the use of black or white	Explore adding white to a colour to make tints	Explore complementary colours – colours opposite each other on the colour wheel	Look at how artists paint foregrounds and backgrounds for perspective	Use watercolour paints and small brushes to develop detail	Create a painting from a drawing
		Experiment with different types of paint – powder, ready mix	Explore adding black to a colour to make shades	Work on different scales, selecting	Work with increasing detail, using appropriate brushes	Compose using fore, middle and background	Use watercolour pencils
		Create textured paint by adding sand, plaster etc	Mix and match colours to artefacts, objects, given colours			Create images with lots of tone but using only one colour - monochrome	Use painting techniques as part of a mixed media at project
		Paint on different surfaces with a range of media					



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			Work on different scales. Use a brush to produce marks appropriate to work e.g. small brush for small marks	suitable brush size and type	Work with a range of paints: poster, acrylic and watercolour and investigate effects		Explore how artists have used colour, texture and movement to express emotions e.g. in self portraits
			Create different textured paint for an intended effect	Introduce watercolour paints to create wash backgrounds			
			Experiment with different types of paint and making own paint				
Printing	Make rubbings of the natural environment	Print with a range of hard and soft materials e.g. corks, pens, cotton reels, sponges	Work in greater detail when relief printing - making printing blocks	Create designs for prints by simplifying initial drawings/sketches	Make rubbings of the natural environment	Print with a range of hard and soft materials e.g. corks, pens, cotton reels, sponges	Work in greater detail when relief printing - making printing blocks
	Print with a variety of natural and manmade objects	Take rubbings to understand and inform their own textured prints and patterns	Use two colour overlays when relief printing	Extend printing methods using Collagraph (on card/lino)	Print with a variety of natural and manmade objects	Take rubbings to understand and inform their own textured prints and patterns	Use two colour overlays when relief printing
	Develop simple patterns by printing with objects	Monoprint by marking into ink, or drawing onto the back of paper which has been placed on ink, controlling line and tone using tools or pressure	Explore lines, marks, shapes and tones through mono-printing (using polystyrene tiles)	Through printing show increasing use of tools to control line, shape, texture and tone	Develop simple patterns by printing with objects	Monoprint by marking into ink, or drawing onto the back of paper which has been placed on ink, controlling line and tone using tools or pressure	Explore lines, marks, shapes and tones through mono-printing (using polystyrene tiles)
	Print with block colours	Create repeating patterns	Print with two colour overlays	Colour mix through printing, create prints with at least three colour overlays	Print with block colours	Create repeating patterns	Print with two colour overlays
		Create simple relief printing blocks e.g. with string and card	Create repeating patterns made up from two or more motifs and printed a tiled version	Use printing techniques as part of a multi-media project e.g. prints onto dyed fabrics		Create simple relief printing blocks e.g. with string and card	Create repeating patterns made up from two or more motifs and printed a tiled version
		Make simple monochrome prints Experiment with overprinting motifs and colour	Combining prints to produce an end piece			Make simple monochrome prints Experiment with overprinting motifs and colour	Combining prints to produce an end piece



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Sculpture and Form	Explore a range of malleable media such as clay, papier mache, salt dough, play dough	Explore sculpture with a range of natural materials e.g. leaves, stones, feathers, shells	Make 3D models by constructing materials and using Papier Mache and paint to add a final finish	Manipulate materials to make a new 3D form e.g. human figure	Explore a range of malleable media such as clay, papier mache, salt dough, play dough	Explore sculpture with a range of natural materials e.g. leaves, stones, feathers, shells	Make 3D models by constructing materials and using Papier Mache and paint to add a final finish
	Impress and apply simple decoration	Experiment with constructing and joining recycled, natural and manmade materials	Plan, design and make models from observation or imagination	Use covering materials such as Modroc or modelling clay to create 3D models	Impress and apply simple decoration	Experiment with constructing and joining recycled, natural and manmade materials	Plan, design and make models from observation or imagination
	Make 3D models from junk and natural materials	Manipulate malleable materials in a variety of ways including rolling, pinching, kneading and shaping	Join clay, constructing a simple tile base and then layering/joining shapes onto it to create 3D form	Add final finishes to models using paint/glazing techniques	Make 3D models from junk and natural materials	Manipulate malleable materials in a variety of ways including rolling, pinching, kneading and shaping	Join clay, constructing a simple tile base and then layering/joining shapes onto it to create 3D form
		Manipulate malleable materials e.g. salt dough, play dough, plasticine, clay for a purpose e.g. create a tile, simple pot, animal	Manipulate clay to create a simple thumb pot	Use clay to create a coil pot using joining techniques to add detail e.g. handles		Manipulate malleable materials e.g. salt dough, play dough, plasticine, clay for a purpose e.g. create a tile, simple pot, animal	Manipulate clay to create a simple thumb pot
		Develop slab techniques - change the surface of a malleable material e.g. adding texture to a tile	Create surface patterns and textures onto clay looking at cultural decoration from historic time periods	Use smoothing techniques to create a desired finish before painting		Develop slab techniques - change the surface of a malleable material e.g. adding texture to a tile	Create surface patterns and textures onto clay looking at cultural decoration from historic time periods



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Textiles	Decorate a piece of fabric	Match and sort fabrics and threads for colour and texture	Use a variety of techniques e.g. printing, dyeing, weaving, stitching to create different textural effects	Use fabric to create a 3D art form	Decorate a piece of fabric	Match and sort fabrics and threads for colour and texture	Use a variety of techniques e.g. printing, dyeing, weaving, stitching to create different textural effects
	Explore joining fabrics to make a simple picture or product	Change and modify threads and fabrics - knotting, fraying, plaiting, twisting, pulling threads	Extend understanding of joining fabrics by using more than one type of stitch (running and cross stitch)	Use a number of different stitches creatively to join fabrics and create patterns/textures	Explore joining fabrics to make a simple picture or product	Change and modify threads and fabrics - knotting, fraying, plaiting, twisting, pulling threads	Extend understanding of joining fabrics by using more than one type of stitch (running and cross stitch)
	Weave natural and manmade products	Cut and shape fabrics	Experiment with adding detail to fabric by gluing or stitching	Use a range of techniques to add decoration e.g. plaiting, pinning, stapling, stitching, sewing	Weave natural and manmade products	Cut and shape fabrics	Experiment with adding detail to fabric by gluing or stitching
		Join two pieces of fabric using stitching	Add colour and pattern to fabric using dyes, printing and resist paste and batik	Produce a two-colour dye		Join two pieces of fabric using stitching	Add colour and pattern to fabric using dyes, printing and resist paste and batik
		Add shapes with glue or stitching	Weave paper and found materials to represent an image e.g. landscape	Add colour and pattern to a fabric using batik with more than one colour		Add shapes with glue or stitching	Weave paper and found materials to represent an image e.g. landscape
		Apply decoration using beads, buttons, feathers etc		Combine techniques to produce an end piece e.g. embroidery over tie dye		Apply decoration using beads, buttons, feathers etc	
		Apply colour using printing, dying, fabric crayons				Apply colour using printing, dying, fabric crayons	
		Weave materials e.g. carrier bags or ribbon a bike wheel, natural materials on a weaving board looking at colour and texture				Weave materials e.g. carrier bags or ribbon a bike wheel, natural materials on a weaving board looking at colour and texture	
Collage	Create simple collages using fabrics and materials, looking at colour and texture	Create images from a variety of media e.g. magazines, fabric, crepe paper	Develop skills of overlapping and overlaying to place objects in front or behind in a collage	Experiment with a range of media to overlap and layer, creating interesting colours and textures and effects	Create simple collages using fabrics and materials, looking at colour and texture	Create images from a variety of media e.g. magazines, fabric, crepe paper	Develop skills of overlapping and overlaying to place objects in front or behind in a collage
		Arrange and glue materials to different backgrounds	Experiment with techniques to make mosaics	Embellish a surface using a variety of techniques, including		Arrange and glue materials to different backgrounds	Experiment with techniques to make mosaics



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		<p>Sort and group materials by properties e.g. colour and textures</p> <p>Collect, sort, name and match colours appropriate for an image</p> <p>Create and arrange shapes appropriately</p> <p>Select and use textured paper for an image</p> <p>Fold, crumble, tear and overlap papers and other materials</p> <p>Work on different scales</p>	<p>Experiment with creating mood, feeling, movement and areas of interest using different media</p> <p>Use collage as a means of collecting ideas and information and building a visual vocabulary</p>	<p>drawing, painting and printing</p> <p>Select and use found materials with art media and adhesives to assemble and represent an image or stimulus</p>		<p>Sort and group materials by properties e.g. colour and textures</p> <p>Collect, sort, name and match colours appropriate for an image</p> <p>Create and arrange shapes appropriately</p> <p>Select and use textured paper for an image</p> <p>Fold, crumble, tear and overlap papers and other materials</p> <p>Work on different scales</p>	<p>Experiment with creating mood, feeling, movement and areas of interest using different media</p> <p>Use collage as a means of collecting ideas and information and building a visual vocabulary</p>
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